

ATHLIMA 2026 – CHESS TOURNAMENT

OFFICIAL RULES & REGULATIONS

1. Tournament Administration & Eligibility

- Players must carry a valid college ID card for verification.
- Only officially registered and eligible players may participate.
- The tournament will be conducted on a **knockout basis**.
- Players must report to the designated venue at least **15 minutes before** their scheduled match.
- Failure to report on time may result in a **walkover/forfeit** being awarded to the opponent.
- Any eligibility dispute must be raised before the commencement of the match.

2. Player & Match Format

- The tournament will be conducted as an **individual event**.
- Each match will be played between two players.
- Each player will receive **10 minutes** of total playing time.
- **No time increment** will be provided.
- The player whose time expires first will normally lose the game, subject to the official Laws of Chess.
- In case of a draw, the tie-break procedure announced by the organizing committee will be followed.

3. Core Gameplay Rules

- The tournament will follow the **official Laws of Chess**.
- White makes the first move, followed by alternate moves.
- All moves must be legal, and a player may not leave their own king in check.
- **Checkmate** wins the game.
- A game may be drawn by stalemate, agreement, or other conditions recognized under the Laws of Chess.
- Castling, en passant, and pawn promotion will be permitted according to the official rules.
- The **touch-move rule** will apply.
- Players must operate the chess clock correctly and press the clock after completing their move.

4. Officials & Disciplinary Procedures

- Matches will be conducted under the supervision of appointed **arbiters/officials**.
- The arbiter will enforce the tournament rules and official Laws of Chess.
- The arbiter's decision on gameplay and officiating shall be **final and binding**.
- Players must respect the decisions and instructions of officials.
- Arguments, abusive language, intimidation, cheating, or physical confrontation may result in penalties or disqualification.

5. Fair Play & Code of Conduct

- Players must compete fairly and independently.
- Mobile phones, smartwatches, chess engines, notes, or any unauthorized electronic devices are prohibited during play.
- Players must not receive assistance or communicate with others regarding their game.
- Any form of cheating or outside assistance may result in **immediate disqualification**.
- Players must maintain proper sportsmanship and respect opponents, officials, organizers, and spectators.
- Deliberate disturbance, distraction, or unsportsmanlike behaviour may result in disciplinary action.

6. General Tournament Regulations

- The organizing committee reserves the right to modify match timings or schedules due to unforeseen circumstances.
- Any matter not specifically covered in these regulations will be decided by the organizing committee in consultation with the arbiter.
- Players are responsible for their personal belongings.
- The organizing committee reserves the right to take appropriate action for rule violations or misconduct.
- Participation in the tournament constitutes acceptance of all rules and regulations stated above.

IMPORTANT NOTICE

**All participating players are required to read, understand, and comply with these rules and regulations.
Participation in the tournament constitutes acceptance of the regulations stated above.**